

8" Smooth Acrylic

DESCRIPTION

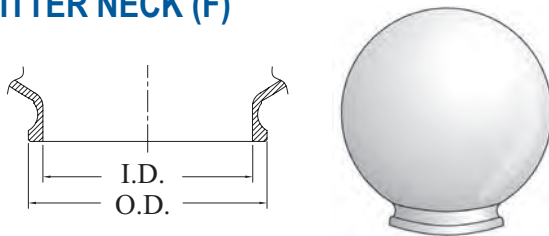
LBS Lighting smooth spheres are designed for commercial and residential post top and pendant applications and are available with fitter neck, twist lock neck, screw neck and neckless openings.

MATERIALS

- **Acrylic** - UV resistant with continuous operating temperature up to 80°C and transmittance of 92% (application dependent). Acrylic spheres are available in clear, white, bronze or smoke.
- **LD Acrylic** - UV resistant with continuous operating temperature up to 80°C and transmittance of 90% to 94% (application dependent).

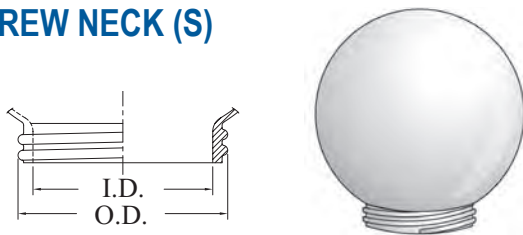


FITTER NECK (F)



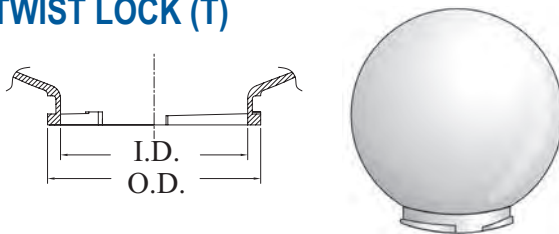
ITEM NO.	DIA (SPHERE)	ID (NECK)	OD (NECK)	MATERIAL	COLOR
20008-CL-4F	8"	3.46"	3.91"	Acrylic	Clear
20008-WH-4F	8"	3.46"	3.91"	Acrylic	White
20008-BR-4F	8"	3.46"	3.91"	Acrylic	Bronze
20008-SM-4F	8"	3.46"	3.91"	Acrylic	Smoke
20008-LD-4F	8"	3.46"	3.91"	LD Acrylic	Frost

SCREW NECK (S)



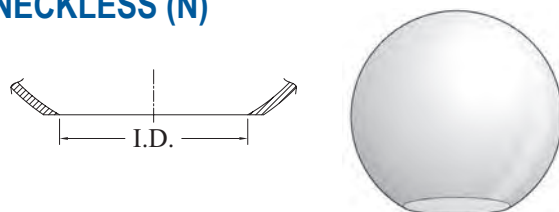
ITEM NO.	DIA (SPHERE)	ID (NECK)	OD (NECK)	MATERIAL	COLOR
20008-CL-3S	8"	2.81"	3.24"	Acrylic	Clear
20008-WH-3S	8"	2.81"	3.24"	Acrylic	White
20008-BR-3S	8"	2.81"	3.24"	Acrylic	Bronze
20008-SM-3S	8"	2.81"	3.24"	Acrylic	Smoke

TWIST LOCK (T)



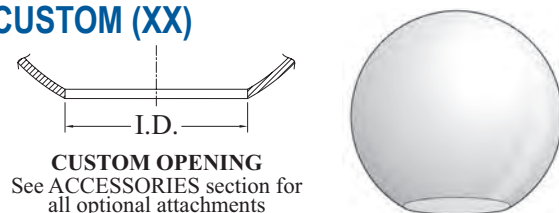
ITEM NO.	DIA (SPHERE)	ID (NECK)	OD (NECK)	MATERIAL	COLOR
20008-CL-4T	8"	3.46"	3.94"	Acrylic	Clear
20008-WH-4T	8"	3.46"	3.94"	Acrylic	White
20008-BR-4T	8"	3.46"	3.94"	Acrylic	Bronze
20008-SM-4T	8"	3.46"	3.94"	Acrylic	Smoke
20008-LD-4T	8"	3.46"	3.94"	LD Acrylic	Frost

NECKLESS (N)



ITEM NO.	DIA (SPHERE)	ID (NECK)	OD (NECK)	MATERIAL	COLOR
20008-CL-3N	8"	3.50"	N/A	Acrylic	Clear
20008-WH-3N	8"	3.50"	N/A	Acrylic	White
20008-BR-3N	8"	3.50"	N/A	Acrylic	Bronze
20008-SM-3N	8"	3.50"	N/A	Acrylic	Smoke
20008-LD-3N	8"	3.50"	N/A	LD Acrylic	Frost

CUSTOM (XX)



CUSTOM OPENING
See ACCESSORIES section for all optional attachments

ITEM NO.	DIA (SPHERE)	MIN (OPENING)	MAX (OPENING)	MATERIAL	COLOR
20008-CL-XX	8"	3.50"	5.50"	Acrylic	Clear
20008-WH-XX	8"	3.50"	5.50"	Acrylic	White
20008-BR-XX	8"	3.50"	5.50"	Acrylic	Bronze
20008-SM-XX	8"	3.50"	5.50"	Acrylic	Smoke